Athletics:

Jumping - Target Jump



This game helps young people to improve vertical jumping and stretching.

What you need

Indoor or outdoor area with access to uncluttered walls appropriate to the size of the group.

Wall targets; for example, pictures, simple height graph.

How to play

- Attach a range of target pictures at different heights on a wall.
- Young athletes position themselves sideways to the wall; using the hand nearest the wall, they try to jump vertically and touch the highest target possible.
- After some dynamic stretching (for example, full body stretch on a mat), they try to beat their previous jump. (or reach).
- Seated athletes try to reach as high up the wall as possible;
 after a dynamic stretch (for example, forward towards the toes)
 they try to reach further
 - with bottom in contact with the seat
 - allowing athlete to come off the seat (if appropriate).

Think about

- Practising stretching up the wall first before progressing to jumps.
- Young athletes using their arms to help develop more height on their jump.









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Use the STEP model to modify this game:

Space

- Some young people may need more space to jump or reach than others.
- Targets can be grouped close together or further apart to create a different challenge.

Task

- This game can be played by individuals; athletes keep a record of their highest jumps and try to beat this next time.
- Target Jump can also be played in teams; the total height for each jumper in the team is added together; the team with the highest total wins!

Equipment

- Lines can be marked on the wall at different heights or a graded height chart attached.
- A large paper sheet can be attached to the wall; athletes hold a pencil or crayon in their hand and try to make a mark on the paper; different athletes can use different colours.
- Rugby (Velcro) tags can be attached to the wall; jumpers try to leap and pull these off.

People

 Young people for whom jumping, or even stretching, is inappropriate, can try to perform a vertical bean bag or light ball throw; this can be aimed at a wall or over an adjustable height bar.

Note: this activity may help wheelchair users to develop balance and stability.

Safety

• Make sure that the area where athletes are jumping is clear of equipment and potential obstructions.

How to improve

 Jumpers bend knees, push with the legs and reach at the highest point.

Integrity

 Whatever modifications are used, maintain the integrity of the game. Avoid modifying a game to the point where it no longer resembles the original.

Links

For more information about primary and secondary school athletics activities see

https://www.englandathletics.org/

Extension game - Take a run and jump!

Soft sponge balls or soft toys can be suspended on cords of different lengths; athletes try to jump or stretch from an approach run to progressively touch the hanging targets from lowest to highest.