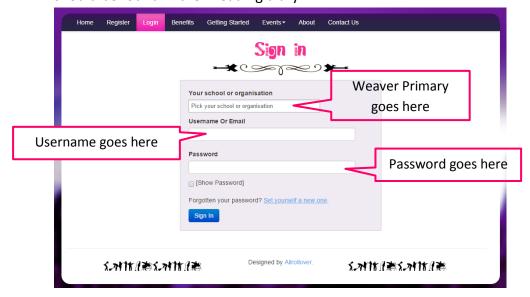
# Logging in to TIME TABLE TOOK STAPE

- 1. Type ttrockstars.com into your browser's address bar. There is also an app available for tablet devices.
- 2. Log in. Your child has been given a user name and password by their class teacher the details should be found in their reading diary



Play!There are 4 different game modes

## Single Player 🔏

**Garage** - the questions will only come from the times tables the teacher has set for the week. As pupils start to answer questions, TT Rock Stars works out which facts they take longer on and will give them more of these questions to answer. The Garage is best for getting quicker at a few facts. Players get 10 coins per question.

**Studio** - the questions in the Studio can be anything from 1×1 up to 12×12.

TT Rock Stars calculates each the mean speed from their last 10 games in the Studio and translates into a Rock Status:

≤ 1 sec/qu = Rock Hero
≤ 2 secs/qu = Rock Legend
≤ 3 secs/qu = Rock Star
≤ 4 secs = Headliner
≤ 5 secs/qu = Support Act
≤ 6 secs/qu = Breakthrough Artist
≤ 7 secs/qu = Unsigned Act
≤ 8 secs/qu = Gigger
≤ 9 secs/qu = Busker
≤ 10 secs/qu = Garage Rocker
> 10 secs/qu = Wannabe

They earn 1 coin per question and the Studio is the place for them to set their best time across all the tables.



Rock Arena - The Arena allows players to compete against all other members of their Band (their

Bandmates would need to join the same game in order to compete together).

A new Arena game starts every 15 seconds and once the clock starts they race to answer more questions than the others. In the Arena, questions will only come from the times tables the teacher has set for the week, similar to the Garage. They earn 1 coin per correct answer.

**Rock Festival** - The Rock Festival games are open to players from around the world. Like the Arena, there is no limit to the number of players who can join a game; however, unlike the Arena, questions are selected at random from 1×1 to 12×12.

Pupils might choose the Rock Festival if they were playing at home (and therefore couldn't easily synchronise playing against a classmate) or wanted to compete against others not in their Band. They earn 1 coin per correct answer.

### The times tables to practice

As a rough guide, these are the tables to practice according to the year group of your child.

Year 2 – start with 2s, 5s and 10s, progress to 3 and 4x

Year 3 - 3s, 4s and 8s

Year 4 - 6s, 7s and 9s

Year 5 and 6 – all of the above and 11 and 12s

Please bear in mind that each class and each child is different.

#### **Stats**

If you click on Me > My Stats, a heatmap like the one below will load. It shows how successful your child is at each of the facts.



#### Enjoy!

Mrs Daniels, Mathematics Co-ordinator